CPET 565/499 Mobile Computing Systems

Oct. 15, 2012 Lecture Note

1. Review of Pilot Project Proposals

| Project Title | Team/Students |
|---|--------------------|
| Inventory Control with RFID Readers | Robert Tilbury |
| | Luis D. Morales |
| Mobile App: Sales Executive Dashboard | James Fracica |
| | Chris Frey |
| Mobile Business Intelligent for Pharmaceuticals | Heidi Prussing |
| | Sayed Nayab Hassan |
| ?? | MengWei |
| | Stephen C. Obioma |
| Just-in-Time Inventory Tracking | Samson Amede |
| | Michael McNair |
| Mobile Inventory System | Muhammad Mansur |
| | Joel Bauer |

- 2. Project Risk Assessment/Matrix
 - Funding (budget)
 - Market (competition)
 - Customers (buy-in)
 - Economic outlook
 - System integration (cost, experience)
 - Team factors
 - Knowledge and Experience (Technology)
- 3. Android Application Class,

http://developer.android.com/reference/android/app/Application.html

Application Object

- Remains instantiated whenever your application runs
- Application class enables the program to do three things
 - Respond to application level events broadcast by Android run time such as low memory conditions
 - o Transfer objects between application components
 - Manage and maintain resources used by several application components

public class Application extends ContextWrapper implements ComponentCallBacks2

java.lang.Object android.content.Context

android.content.ContextWrapper android.app.Application

Public Constructors – Application()

- Public Methods
 - void onConfigurationChanges(Configuration newConfig)
 - void onCreat()
 - void onLowMemory()
 - void onTerminate()
 - void onTrimMemory(int level)
 - void registerActivityLifeCycleCallBacks(Application ActivityLifecycleCallbacks callback)
 - ..

Inherited Methods

- 4. Android Activities, http://developer.android.com/reference/android/app/Activity.html
 - Each Activity represents a screen that an application can present to its users
 - Extend Activity to create a new Activity class
 - The Activity Lifecycle
 - Activity Stacks
 - Activity States
 - Active
 - Paused
 - Stopped
 - Inactive
 - Monitoring State Changes
 - Android Activity Classes (subclasses)
 - MapActivity
 - ListActivity
 - ExpandableListActivity
- 5. Using UML to Model Mobile Applications

References

- Introduction to OMG's Unified Modeling Language (UML), http://www.omg.org/gettingstarted/what is uml.htm
- Practical UML: A Hands-on Introduction for Developer, by Randy Miller, http://edn.embarcadero.com/article/31863
- Microsoft Visio 2010 (UML Model Diagrams)
 - o UML Activity
 - o UML Collaboration
 - o UML Component
 - UML Deployment
 - o UML Sequence
 - o UML StateChart
 - o UML Static Structure
 - o UML Use Case

- 6. UML Diagrams
 - Use Case Diagrams
 - Class Diagrams
 - Classes and relationships
 - Object Diagrams
 - Component Diagrams
 - Divide a large application into smaller ones
 - Deployment Diagrams
 - Statechart Diagrams (State Diagrams)
 - Life cycles of various objects
 - Represent effects of various Events
 - Clarifying the behavior of components as various events, driven by user interface, change the state of objects
 - Sequence Diagrams (Interaction Diagrams)
 - Representing user interface
 - Collaboration Diagrams (Interaction Diagrams)
 - Activity Diagrams (Flow chart)

References

- [1] F. A. Kraemer, "Engineering Android Applications Based on UML Activities," http://research.cs.queensu.ca/~dingel/cisc836 F11/androidWithActivities.pdf
- [2] B. Yan and G. Chen, "AppJoy: Personalized Mobile Application Discovery," http://www.cs.uml.edu/~glchen/papers/appjoy-mobisys-2011.pdf
- [3] M. Kang, L. Wang, and K. Taguchi, "Modelling Mobile Agent Applications in UML 2.0 Activity Diagrams," http://www.auml.org/auml/supplements/UML2-AD.pdf
- [4] A. Grassi, R. Mirandola, and A. Sabetta, "A UML Profile to Model Mobile Systems," 2004, http://www.uniroma2.it/didattica/papersvg/deposito/UML-2004_LNCS.pdf
- [5] E. A. Belloni and C. A. Marcos, "Modeling of Mobile-Agent Applications with UML," ftp://jano.unicauca.edu.co/proyectos/wapcolombia/papers/MA-UML.pdf
- [6] A. Knapp, S. Merz, and M. Wirsing, "On Refinement of Mobile UML State Machines," 2004, http://www.pst.ifi.lmu.de/projekte/agile/papers/knapp_merz_wirsing_mtla04.pdf