

9. Using JavaScript Arrays

Arrays

- JavaScript array objects can collect data values of either the same types or different types
- An array index begins with zero
- Types of arrays
 - one-dimensional array
 - multi-dimensional array
- Array properties
 - `length` -- the size of an array
- Array methods
 - `concat(value1, value2,...)` -- Concatenation
 - `join(separator)` -- Form a string from other array elements
 - `pop()` -- Remove and return the last array element
 - `push(value,..)` -- Add elements to an array
 - `reverse()` -- Reverse the elements of an array
 - `shift()` -- Shift array element down
 - `slice(start, end)` -- Return a specified portion of an array
 - `sort()` -- Sort the elements of an array
 - `splice(start, deleteCount, value,..)` -- Insert, remove, or replace array elements
 - `toString()` -- Convert an array to a string
 - `unshift(value,..)` -- Insert elements at the beginning of an array
- Array Manipulation
 - Creating arrays
 - Reading and writing array elements
 - Adding new elements to an array

The Array Object

Constructor

```
new Array ()  
new Array (size)  
new Array (element0, element1, .., elementN)
```

Properties

length
It contains the size of the array

Methods

```
concat(value, ..)  
Concatenate arrays  
join(separator)  
Making or forming a string
```

Example:

```
var n = [4, 5, 6];  
n_string = n.join(); // "4, 5, 6"
```

pop()

Remove and return the last element of an array

push(value, ...)
Append elements to an array

reverse()
Reverse the elements of an array

Example:

```
var n = [4, 5, 6];  
n.reverse(); // n = [6, 5, 4];
```

shift()
Shift array elements down
slice(start, end)
Return a portion of an array
sort(oderfunction)
Sort the elements of an array
splice(start, deleteCount, value)
Insert, remove, or replace array elements
toString()
Covert an array to a string
unshift(value,..)
Insert elements at the beginning of an rray

Creating Arrays

```
// 1. Create an empty array with no elements
//
var obj_array = new Array();
obj_array[0] = 10.2;      // Assign array elements
obj_array[1] = "HTML";
obj_array[2] = false;

// 2. Create an array with explicit elements
var obj_array = [10.2, "HTML", false];
```

```
// 3. Create an array with a specific length  
var obj_array = new Array(3);
```

Other Array Examples

Arrays for Special Events and Day:

```
var paymentCalender = new Array();  
paymentCalender [1] = "Class Begin Jan. 8";  
paymentCalender [2] = "Late Registration and Drop/Add: Jan. 8-12";  
paymentCalender [3] = "Weekend Class Begin Jan. 12";  
paymentCalender [4] = "Last Day for Full Refund: Jan. 12";  
paymentCalender [5] = "Payment Deadline: Jan. 12";
```

```
acamedicCalender = new Array();  
acamedicCalender [1] = "Class Begin Jan. 8";  
academicCalender [2] = "Martin Luther King Jr. Holiday: Jan. 15";  
academicCalender [3] = "Spring Break Begins: March 5-11";  
academicCalender [4] = "Last Day to Withdraw: March 16";  
academicCalender [5] = "Last Day of Classes and Final Exams: April 30-May 6";  
academicCalender [6] = "Commencement: May 9";
```

```
var primes = [ 2, 3, 5, 7, 11];
```

```
var matrix = [ [ 1, 2, 3],  
              [ 4, 5, 6],  
              [ 7, 8, 9]];
```

```
var baseAddress = 1024;  
var tableAddress = [baseAddress, baseAddress+1, baseAddress+2];
```

Days and Months:

```
// var dayOfWeek = new Array (7)

dayOfWeek = new Array("Sunday", "Monday", "Tuesday", "Wednesday",
"Thursday", "Friday", "Saturday")
for(day = 0; day < 7; day++)
{
    document.writeln(dayOfWeek[day]);
}

// var monthOfYear = new Array (13)
monthOfYear = new Array(" ", "January", "February", "March", "April",
"May", "June", "July", "August", "September", "October", "November",
"December")
```

Home Appliance Applications:

```
WattRatingHouseAppliance = new Array ("AirConditioner", "DishWasher",
"WashingMachine", "ClothDryer", "WaterHeater",
"Heater", "FurnanceMotor", "OilBurnerMotor", "MicrowaveOven", "Range",
"Refrigerator", "Toaster", "Coffemaker");

WattRatingHouseApp_Watts = new Array (860, 1200, 500, 4800, 4500, 1400,
320, 230, 1200, 12,200, 1800, 1200, 900);

BGroundColors = new Array("red", "white", "blue");

ImageArray = new Array ("images/bulbon.gif", "images/bulboff.gif");
```

Example 9-1: This JavaScript program use an image array to store graphics file for use in displaying the light bulb On-Off control.

```
<html>
<!-- bulbonoff_sequence.html
     Turn light bulb on/off in sequence.
     * VARIABLES:
       bulbImages .. Light Bulb Image Array object
       imgCounter .. Counter variable
       thisBulb   .. Indexer for extract type of light bulb
       document.changeBulb .. Operator object for changing

-->
<head>
<title> Light Bulb Image Rollover Example</title>
<script language= javascript type="text/javascript">
<!-- Hide script from old browsers

    bulbImages = new
Array("imagesfolder/bulboff.gif","imagesfolder/bulbon.gif");
    thisBulb = 0;
    imgCounter = bulbImages.length;

    function sequence() {
        if (document.images) {
            thisBulb++;
            if (thisBulb == imgCounter) {
                thisBulb = 0
            }
            document.changeBulb.src=bulbImages[thisBulb]
            setTimeout("sequence()", 3 * 1000)
        }
    }
    // End hiding
-->
</script>
</head>
<body onload="sequence()">
 </a>
</body>
</html>
```

